Effects in 3D Scene

SuperMap Software Co., Ltd.



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Overview

• Sunshine effects







Sunshine effects

- 1. Open the CBD workspace under the installation directory\SampleData\3D\CBDDataset
- 2. Add the Building dataset into a spherical scene
- 3. Turn on the sun effects
- 4. Building layer ->Right Click ->Enable Shadow ->Display All Shadows
- 5. Adjust the timeline under the Trajectory to view the sun effects of different times





- 1. Open the CBD scene and locate to the water area
- 2. Create a new CAD dataset named Particle and confirm its coordinate system is consistent with others
- 3. Add the Particle dataset into the CBD scene and set the layer to editable
- 4. Choose the Fountain which is in the Particle Objects collection under the Draw menu
- 5. Click in the scene to add one or more foundations
- 6. Select an object ->Right click ->Properties to modify its settings





- 1. Open the Cherry workspace under the installation directory\SampleData\3D\CherryDataset
- 2. Open the yhs@Cherry scene and hide the yhpl@Cherry layer
- 3. Create a new CAD dataset named Particle and confirm its coordinate system is consistent with others
- 4. Add the Particle dataset into the scene and set the layer to editable
- 5. Choose the Snow which is in the Particle Objects collection under the Draw menu
- 6. Draw a polygon in the scene to add an area for the cherry rain
- 7. Right click -> Properties to modify its settings





Thank You!

Website: <u>www.supermap.com</u>

Email: globalsupport@supermap.com

Skype: <u>supermapsupport</u>

MSN: globalsupport@supermap.com

